**Compare and contrast requirements engineering, user stories, and scenarios**

For us to compare the three, we first need to define the terms, requirements engineering, user stories and scenarios.

Requirements Engineering is the disciplined application of proven principles, methods, tools, and notation to describe a proposed system’s intended behavior and its associated constraints according to (Point, n.d.).

According to (Jena, 2021), user Stories are short, informal, and simple description of requirements, required by the end users, needed to be implemented in the software system.

A scenario, according to (Arms, n.d.), describes a specific use of a proposed system by capturing the system, as viewed from the outside, say by a user, using specific examples.

In conclusion, in requirements engineering, we get to solicit the system requirements in terms of both functional and non-functional requirements. In user stories, we get the requirements needed by the user to facilitate interaction with the system and finally in scenario, we get to see how the user will interact with the system from the best-case scenario to the worst-case scenario.

# References

Arms, W. Y. (n.d.). *D2-use-cases.pdf*. Retrieved from CS Cornell: https://www.cs.cornell.edu/courses/cs5150/2014fa/slides/D2-use-cases.pdf

Jena, S. (2021, February 25). *User Stories in Agile Software Development - GeeksforGeeks*. Retrieved from GeeksforGeeks: https://www.geeksforgeeks.org/user-stories-in-agile-software-development/

Point, J. (n.d.). *Software Engineering | Requirement Engineering*. Retrieved from JavaPoint: https://www.javatpoint.com/software-engineering-requirement-engineering